



What can I do with my Major?

PUPPETRY

SAMPLE JOB TITLES

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Puppeteer
Scenic Designer
Director
University Professor

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OVERVIEW OF MAJOR

Dramatic arts at the University of Connecticut combine the elements of performance, design, and literary traditions into one major. Acting, Design and Technical Theatre, Puppetry, and Theatre Studies are areas of study in the Dramatic Arts program. At its most basic level, Dramatic Arts is for those who love to create, perform, and learn about the world of artistic entertainment. You must ask yourself what part of the performing world you would wish to be a part of. Where do your skills and strengths fit best?

The art of puppetry includes the making and manipulation of puppets for use in some kind of theatrical performance, for stage, television, or film. A puppet is a figure—human, animal, or abstract in form—that is moved by human effort, not mechanical aid. Based in tradition, the study may include shadow theatre, mask theatre, hand puppetry, rod puppetry, and marionettes, in reference to historical precedents and contemporary usage. There is a constant creative interest in future applications of puppetry as well.

NATURE OF WORK

The nature of the work depends entirely on the artistic area that is chosen. But all of the work in the dramatic arts requires long hours for menial pay before having a breakthrough employment opportunity. The work is always creative and requires constant energy and determination. Employers of Puppetry majors will be puppetry production companies, both in theatre and film. These companies are national and international. An interest in puppetry could also be applied to events such as festivals and teaching the artistic tradition.

